Course Information

A Level Computer Science



What is A Level Computer Science?

A Level Computer Science teaches individuals:

- A good grounding in mainstream computing theory and understanding
- ♦ A deep understanding of problem solving
- Experience in creating logical and efficient solutions to problems
- Skills to help write down solutions to problems for other people to understand
- Valuable thinking skills that are extremely attractive in the modern workplace

Entry requirements: Grade 6 in GCSE Computer Science

Year 12:

What will the course cover?

Paper 1

(40% of qualification)

- Fundamentals of programming
- Fundamentals of data structures
- Fundamentals of algorithms
- Theory of computation
- Systematic approach to problem solving

Paper 2

(40% of qualification)

- Fundamentals of data representation
- Fundamentals of computer systems
- Fundamentals of computer organisation and architecture

Year 13:

What will the course cover?

- Consequences of uses of computing
- Fundamentals of communication and networking
- Fundamentals of databases
- ♦ Big Data
- Fundamentals of functional programming

NEA 'coding' assignment

(20% of qualification)

♦ The non-exam assessment assesses student's ability to use the knowledge and skills gained through the course to solve or investigate a practical problem.

How is it assessed?

Exam Board: AQA

Students take exams for both papers at the end of Year 13. Paper 1 is assessed in an on-screen exam and Paper 2 is assessed in a written paper. Each exam lasts 2 hours 30 minutes. The NEA Coursework is completed under supervision and moderated externally.

What next?

Students who study Computer Science have access to a wide range of career and educational opportunities. It is seen by many to be a highly demanding area of study and the analytical and problem-solving skills learned can prove vital to a student's future course or career. Computer Science combines effectively with Maths and Science subjects to create an attractive portfolio of qualifications, enabling a student to move on to a range of University Technology, Maths or Science-based courses. For more information about the course, your suitability and possible career paths for students, please talk to your Computer Science Teacher, Mr Foster.